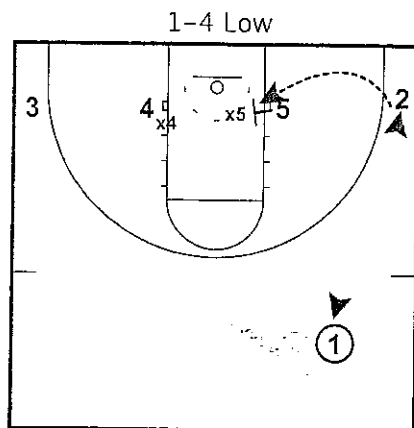
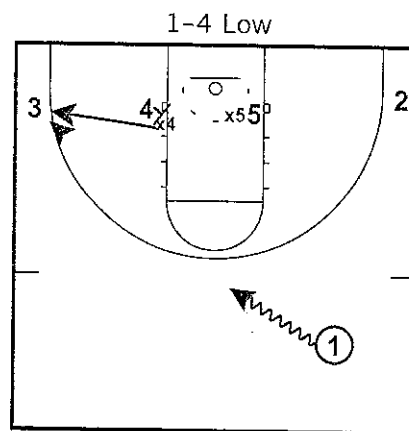


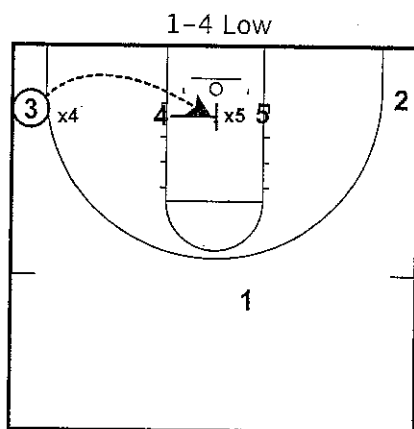
# 1-4 Low Zone Offense



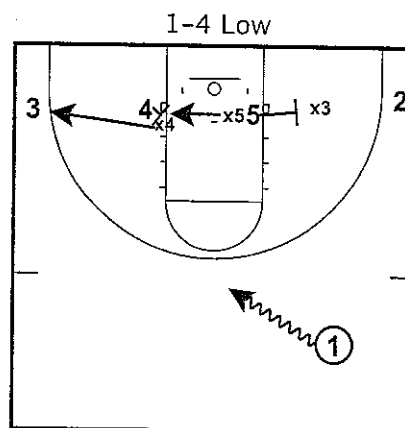
1 passes to 2. 5 slams middle of zone, looking for post up. If 5 has good position, then 2 feeds 5. If 5 is not open, 2 passes back to 1.



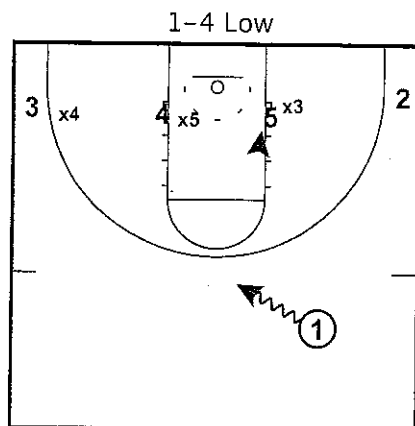
1 looks to make a quick skip pass to 3. 4 screens backline of zone just enough to force them to fight through.



4 then slams middle of zone, looking for deep position. 3 enters ball to 4 for post up.



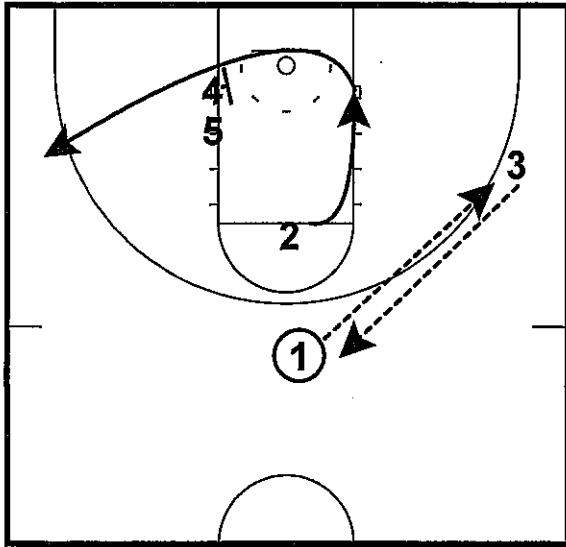
If defense starts to cheat on the skip pass:  
- 4 still screens backline, middle of zone will cheat over so 4 can't slam her and pin. 5 now pins back line of zone.



If middle of zone cheats over early, then 1 looks to take 2 dribbles to fake the skip pass, then hit 5 on the hi low pass for an easy lay up.

# Detroit

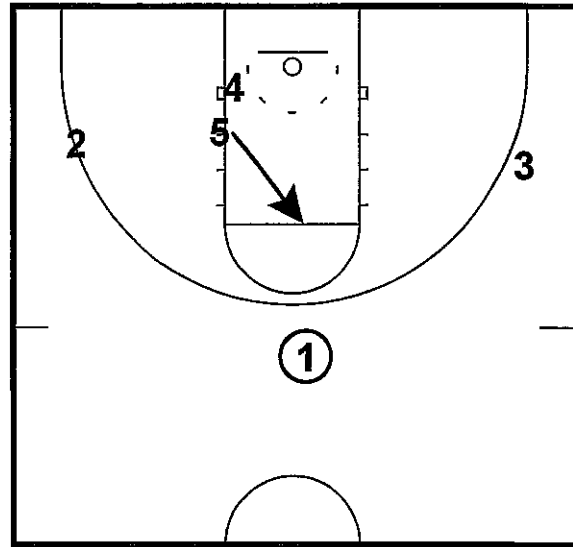
Stack 2 Zone Offense  
Zone Offense



Against a 2-3 Zone. 2 player should be your best three point shooter.

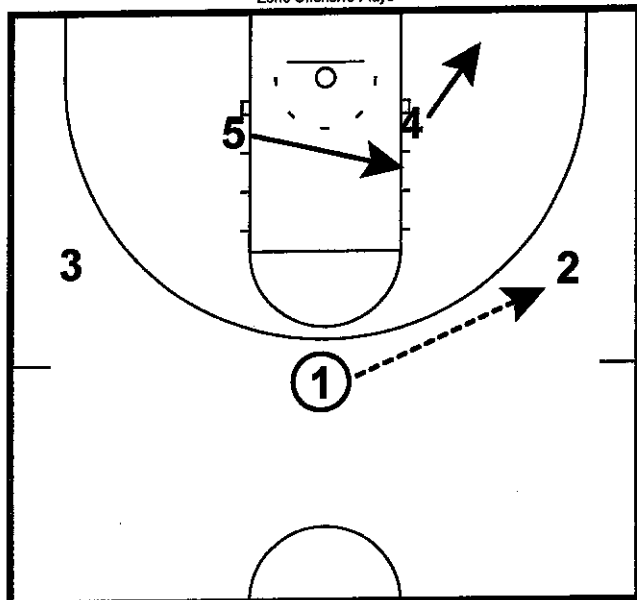
Ball goes to the 3 and the 2 dives to the block. Ball swings back to the 1. The 2 cuts underneath the 4 and yells go. Can hit the 2 player if she is open for the three.

Stack 2 Zone Offense  
Zone Offense



You may want to hit the 2 player every time, but if not this is the other look. After the 1 yells go the 5 pops to the high post. There are two options for the 4. The 4 can seal and look to catch the high low pass or screen the middle of the zone so the 5 can drive and score.

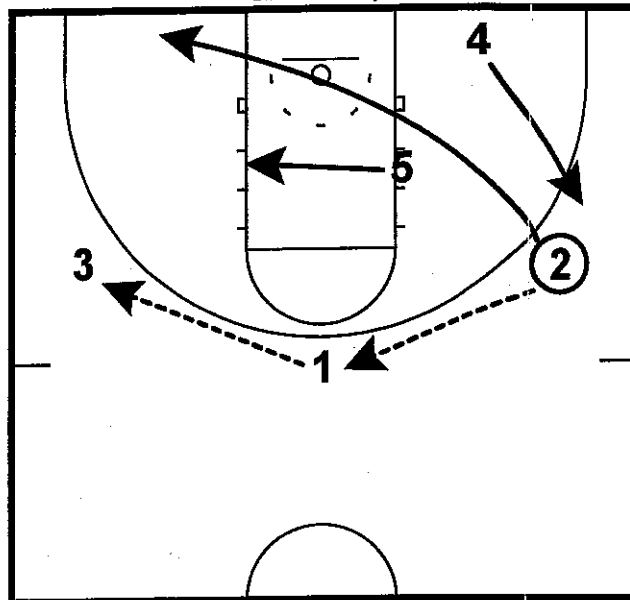
## Flagler

Cutters  
Zone Offensive Plays

1 will enter the ball to either wing. 4 will cut to the short corner and 5 will cut to the mid-post to allow for proper spacing.

All Content's Proprietary

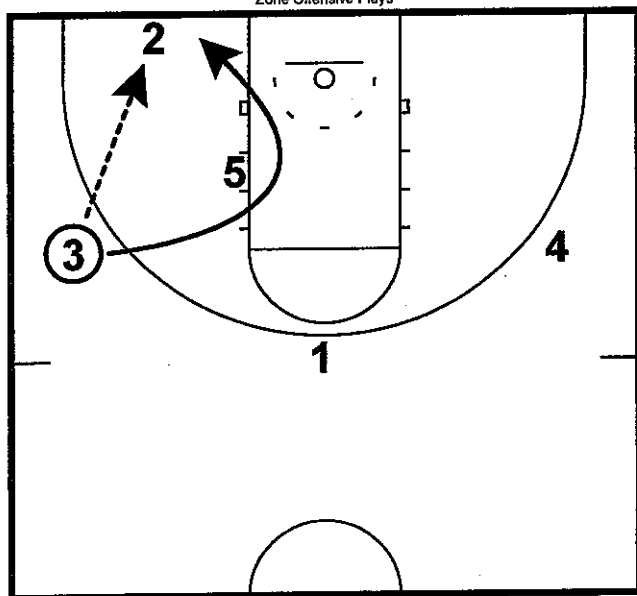
## Flagler

Cutters  
Zone Offensive Plays

On the pass from 2 back to 1, 5 begins to follow the ball. 2 cuts to the ball side short corner and 1 reverses the ball to 3. 5 is at the mid-post and 4 immediately takes the wing.

All Content's Proprietary

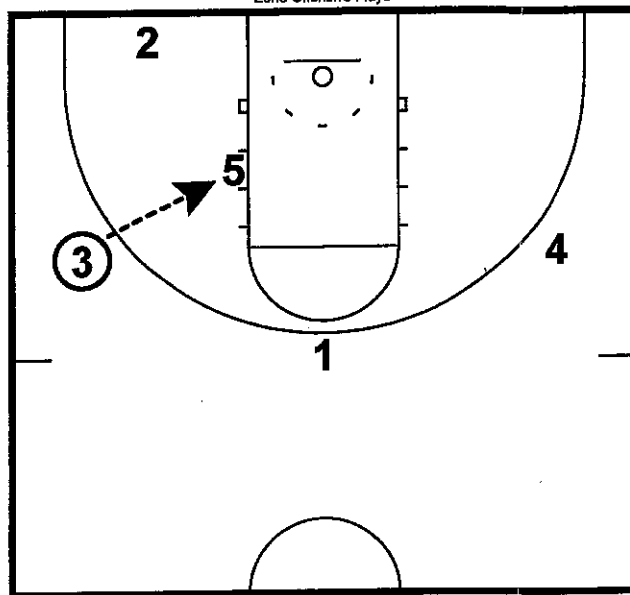
## Flagler

Cutters  
Zone Offensive Plays

If 3 passes to the 2 in the short corner, 2 has 3 OPTIONS: square up to the basket for a shot, dribble drag it out to the wing, or look to hit 3 on the replace in the short corner after the drag occurs.

All Content's Proprietary

## Flagler

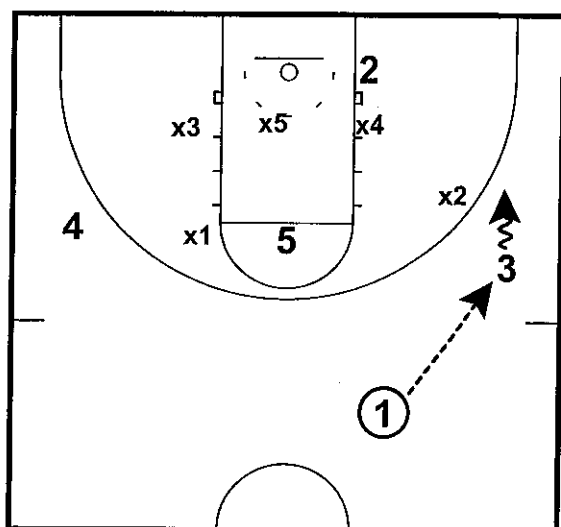
Cutters  
Zone Offensive Plays

If 3 passes it to the 5 in the mid-post, 5 has 2 OPTIONS: look for 2 diving a long the baseline, look to score, or skip the ball opposite to the 4 on the wing. 2 remains the short corner and 5 will follow the ball to the mid-post.

All Content's Proprietary

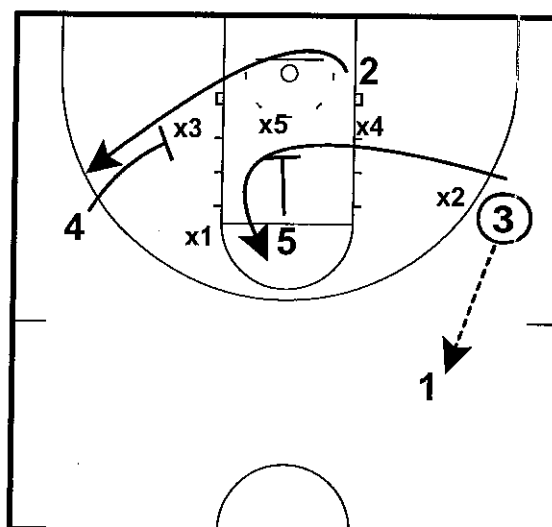
# Zone Offense

Frame 1



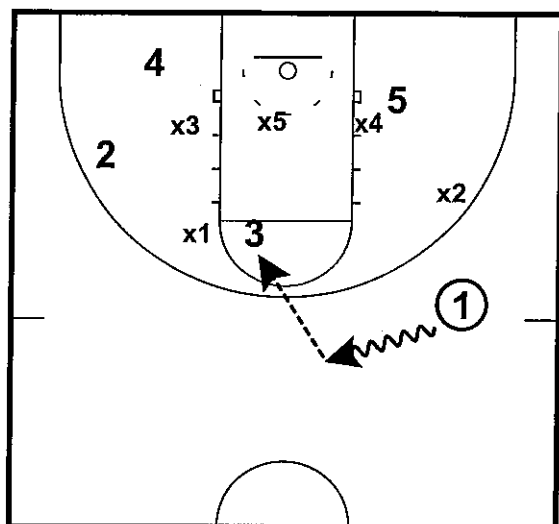
- 1-3-1 Offensive alignment  
 2 sets up behind the back line of the defense on either block  
 1 makes entry pass to 3  
 3 takes 1-drag dribble down

Frame 2



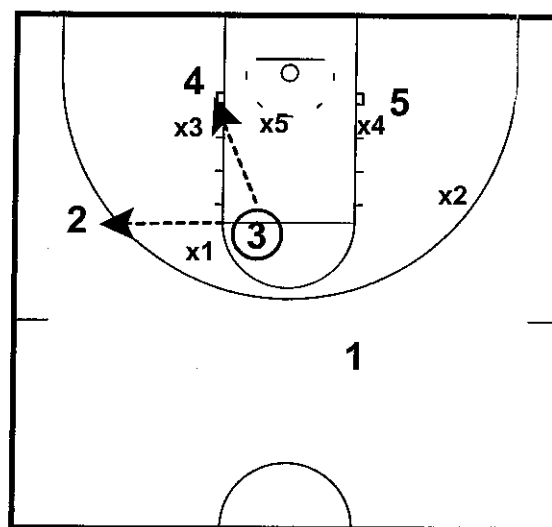
- 3 sets everything in motion by making return pass to 1  
 4 screens outside of the zone (in this case x3) as 2 comes off the screen  
 5 head-hunts middle of the zone screens x5  
 We want to get the ball to the middle of the zone and deliver it to O3

Frame 3



There is now a tremendous amount of pressure on x3 O3 can face up and attack OR read x3

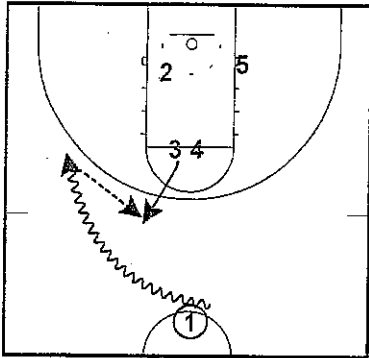
Frame 4



Here you see the options of O3  
 If neither are open, PG swings to right and resets the continuity  
 However, there will be an open look

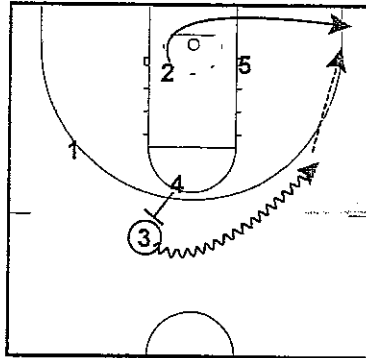
# Zone Offense

TECH/Tech adjusted  
Zone Offense



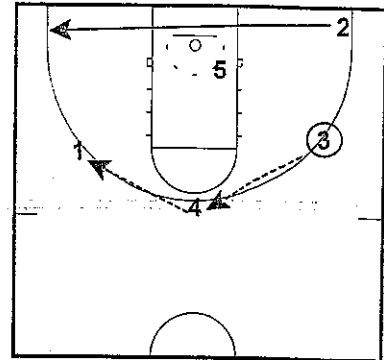
1 dribbles away from high stack. Player on the outside of the stack is the screener

TECH/Tech adjusted  
Zone Offense



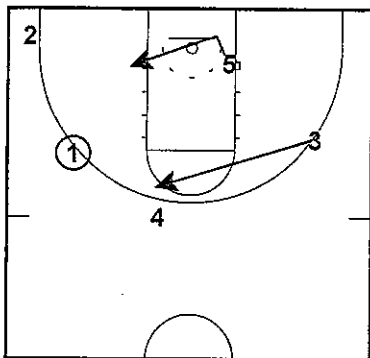
4 screens top of zone for 3 2 flashes to the corner - 4 pops high. 1 gets to open window

TECH/Tech adjusted  
Zone Offense



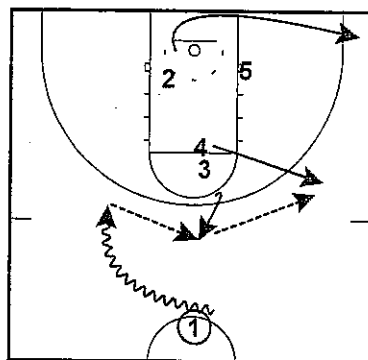
If 3 cannot make a play then she reverses to 4, 4 looks at high low game- if not open, 4 reverses and 2 runs the baseline

TECH/Tech adjusted  
Zone Offense



4 engage 3 point line 3 flash gap

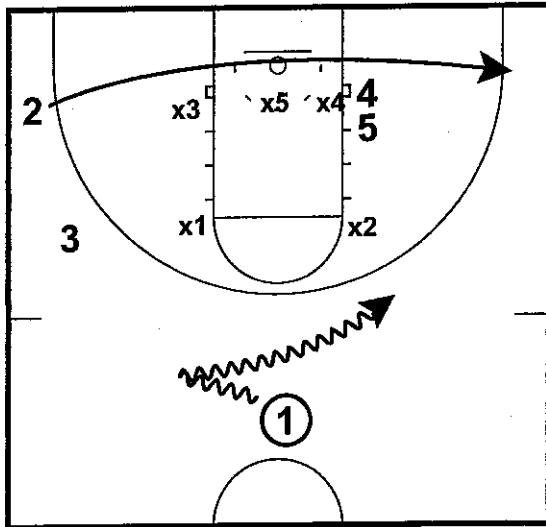
TECH/Tech adjusted  
Zone Offense



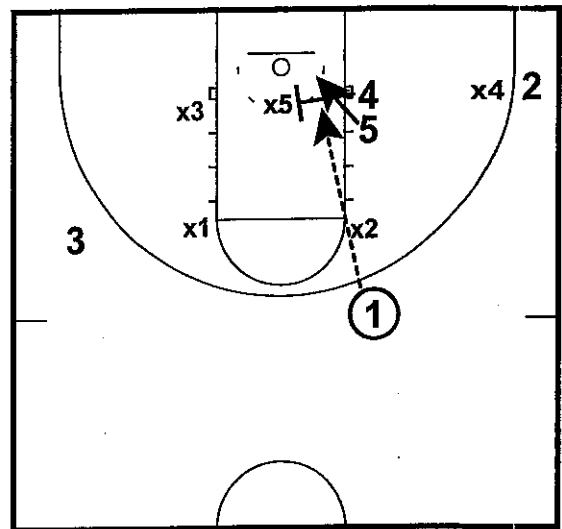
TECH ADJUSTED - 4 pops out for shot or entry into 5

# Zone Play 2

Frame 1

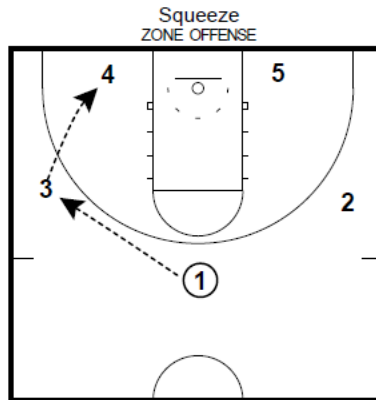


Frame 2

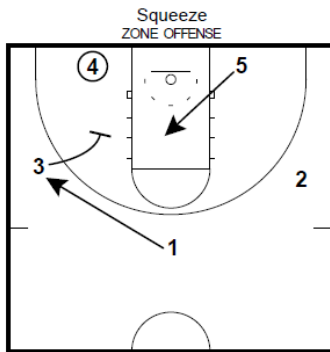


# Kansas State University

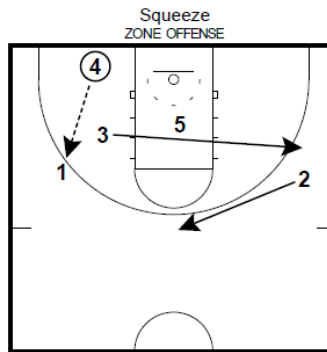
## Squeeze ZONE OFFENSE



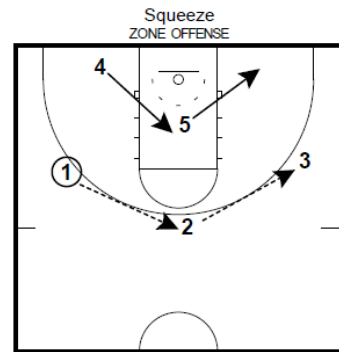
1 passes to 3  
3 passes to 4 at shortcorner



3 screens outside of the zone, as 1 fills behind for a shot  
5 flashes middle



4 passes to 1 for shot  
3 cuts to opposite wing  
2 fills up



If 1 does not shoot it, run POWER